BEST AVAILABLE COPT **Application or Docket Number** PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2000 **CLAIMS AS FILED - PART I OTHER THAN** SMALL ENTITY **SMALL ENTITY** (Column 2) TYPE [OR (Column 1) TOTAL CLAIMS RATE FEE FEE RATE BASIC FEE 710.00 BASIC FEE 355.00 NUMBER EXTRA OR FOR NUMBER FILED X\$18= TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= OR INDEPENDENT CLAIMS minus 3 = X80 =X40= OR MULTIPLE DEPENDENT CLAIM PRESENT +270= +135= OR * If the difference in column 1 is less than zero, enter "0" in column 2 OR TOTAL TOTAL **OTHER THAN CLAIMS AS AMENDED - PART II** SMALL ENTITY SMALL ENTITY OR (Column 3) (Column 2) (Column 1) HIGHEST ADDI-CLAIMS ADDI-NUMBER PRESENT • REMAINING TIONAL RATE TIONAL RATE PREVIOUSLY **EXTRA AMENDMENT** AFTER FEE FEE PAID FOR **AMENDMENT** X\$18= X\$-9= Minus **Total** OR = Independent Minus *** X80= X40= QR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 3) (Column 2) (Column 1) HIGHES CLAIMS ADDI-ADDI-NUMBER PRESENT 0 REMAINING TIONAL TIONAL RATE RATE **PREVIOUSLY** ENDMENT **EXTRA AFTER** FEE FEE PAID FOR AMENDMENT X\$18= X\$.9= Total Minus OR = 3 Minus Independent X80= X40= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OÀ TOTAL OR ADDIT, FEE ADDIT. FEE 2/18/05 (Column 3) (Column 1) (Column 2) HIGHEST CI AIMS ADDI-ADDI-NUMBER ပ PRESENT REMAINING TIONAL RATE RATE TIONAL **PREVIOUSLY EXTRA** AMENDMENT AFTER FEE PAID FOR FEE AMENDMENT Total 3 Minus X\$18= X§ 9= OR Minus independent X80 =X40= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

"If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

""If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

OR

OR

+135=

ADDIT. FEE

TOTAL

+270=

ADDIT. FEE

TOTAL